

Teaching Multiple Games

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Gert Schneider

- Chess FIDE-Master, Elo 2403
- Go 5-Dan, 3-times Austrian Champion
- Shogi 3-Dan Europe/5-Dan Japan; Winner of 2nd international Shogi-Forum Tokio 2001
- Abalone World Champion 1999-2000
- Decamentathlon World Champion 2000
- Playing lots of other games, won tournaments in approx. 15 different board and card games

Dobutsu Shogi

- Small learning game
- Quick play
- Simple Rules
- Ideal for kids!
- Still difficult enough for adults
- Invented by shogi professional Madoka Kitao



Goro goro dobutsu shogi



Shogi



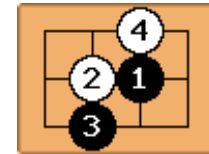
- Picture: en.chessbase.com

Why small games?

- Don't get boring
- You can play many games in a short time
- Calculation/Reading is easier to learn (few disturbing pieces!)
- Many positions are easy to analyse – you can develop your analysis abilities together with your opponent
- Improving brings immediate success

Small games in go

- Atari Go – in my opinion ideal for absolute beginners who can learn simple tactics
- Even 3x4 Problems can be quite challenging: „Black to play and kill!“
- Small board Go: the smallest playable size seems to be 7x7
- Teaches calculation, counting and endgame play – losing a point in yose is often fatal



Contact

- If interested in trainings, workshops or presentations you are welcome to contact me:
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