

Danish Scholastic Chess Federation - in 30 pct. of all schools

Mads Jacobsen, MA, Secretary General

Jakob Rathlev, Ph.D., President

Mikkel Nørgaard, MA, Program Manager

Cambridge 1.-2. October 2016

Chess or your game

1. Much more than a game – higher meaning!
2. Has made a difference for you
(you might think that other people can benefit from it as well)
3. Goals/dreams... Help developing math-skills or?



Plug'n'play?

1. How easy is your game for beginners or experts
2. Your game – mind or luck?
3. How high is the “bingo” factor (0-99) 100 = bingo!





Pure skill-game



High entry bar

Shogi
Chess

Role play

Trivial pursuit ?

Risk

Backgammon

Scrabble ?

Monopoly

Ludo

Sketchmaster

Go



Low entry bar

Bingo

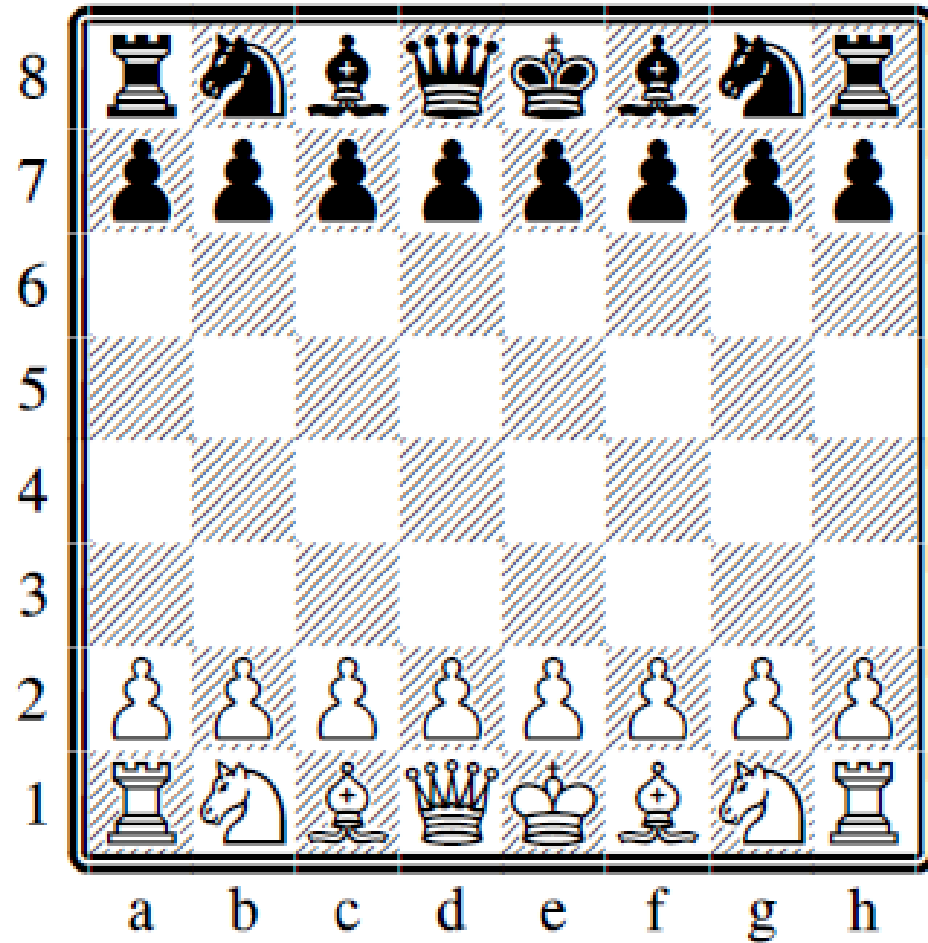


Pure random game



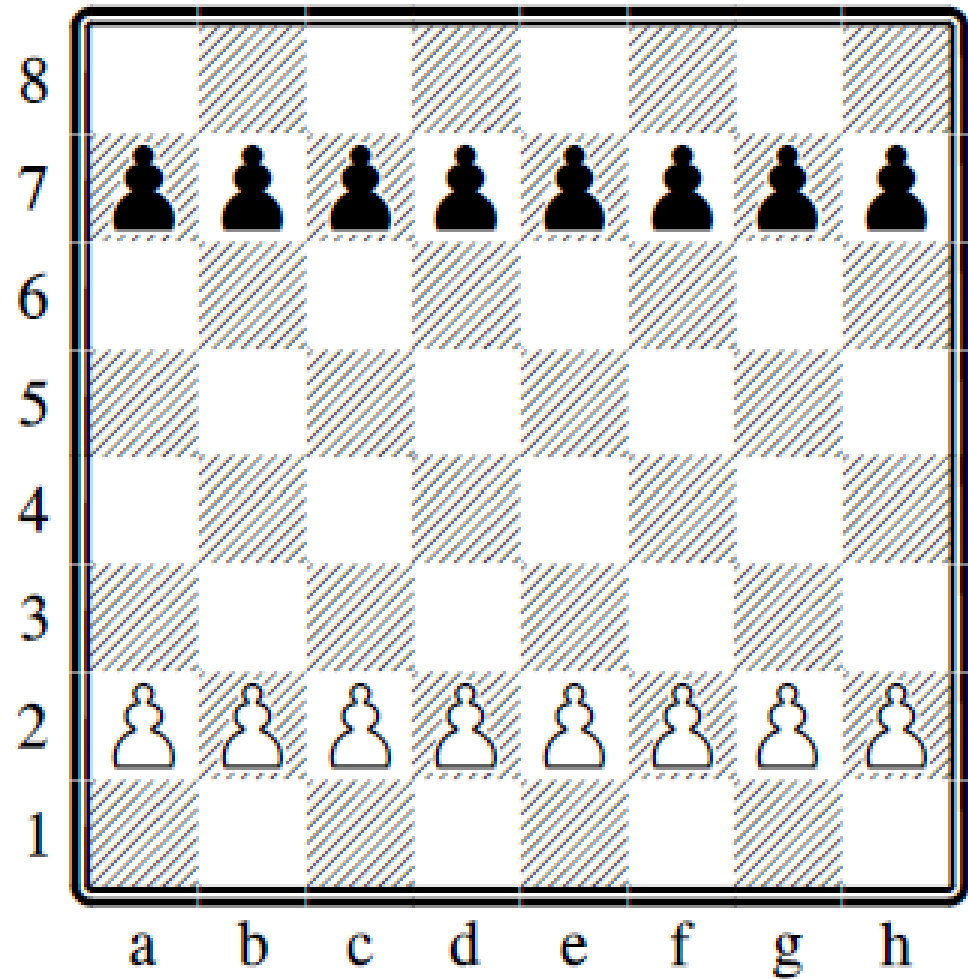
Chess

400 possible positions after white and blacks first move – more and more possible moves and positions as the game progresses



Mini Games

Pawn Chess: 256 possible positions after white and black's first move – but less possible moves and positions



How

Is it possible to build a
Business Model for X-game in
Your country?



Checkmate!

Skoleskak.dk

mads@skolesskak.dk / jakob@skolesskak.dk / mikkell@skolesskak.dk

Danish Scholastic Chess Federation - in 30 pct. of all Schools

Mads Jacobsen, MA, Secretary General

Jakob Rathlev, Ph.D., President

Mikkel Nørgaard, MA, Programme Manager

Cambridge 1.-2. October 2016

Education



How to teach the teachers?

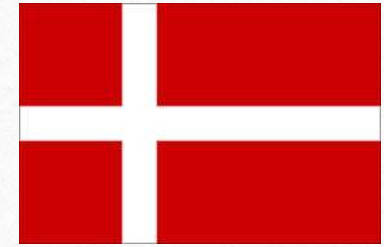
Gold: Systematic high quality learning – maybe Walk-the-talk?

Challenge: Little chess knowledge aka domain knowledge

The big Q



Which skills are needed for a Scholastic Chess teacher/educator?
Compared to other subjects e.g. Math?
All rules, check-mate, rating and/or reflection over practice



KAS - Formal education

ECTS – European Credit Transfer System. 200 teachers in 2015-17.

2+1 day – homework – actions at their own school – writing –
evaluation – examination

Checkmate!

Skoleskak.dk

mads@skolesskak.dk / jakob@skolesskak.dk / mikkell@skolesskak.dk